



QCAS Next Generation



An Information Package for Hosting a Young Farmer Challenge



QCAS Next Generation Young Farmer Challenge

The Queensland Chamber of Agricultural Societies (QCAS) Next Generation Committee would like to introduce to you the QCAS Next Generation Young Farmer Challenge initiative.

The Young Farmer Challenge is an obstacle course where teams complete a number of problem solving tasks designed around agricultural and farming skills. It is exciting to watch, and can be a great addition to any show's entertainment program. QCAS Next Generation is pleased to be involved in the introduction of the state wide Young Farmers Challenge, and would like to provide you and your show society with the support needed to implement this initiative. This document has been compiled to provide information on the running of a Young Farmer Challenge, it includes;

- Objectives
- Waiver
- Rules and Regulations
- Declaration Form
- Score Sheet
- Challenge Options
- Advertising Poster

Next Generation committee would like to offer you and show society every support in implementing the Young Farmers Challenge at your show. Please do not hesitate to contact make with any of our members.

We look forward to seeing the Young Farmer Challenge take Queensland by storm.

Regards

Rowan O'Hara – President
QCAS Next Generation Committee

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Contacts List

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Objectives of the Young Farmers Challenge

The Young Farmers Challenge is an opportunity to showcase agricultural and farming skills of youth in the community. The objectives of this challenge are to:

- Promote farming skills and techniques while using appropriate equipment through a set of practical field activities.
- Give exposure to new technologies for efficient farming.
- Promote safety at work and safe work methods, including the use of personal protective equipment and first aid.
- Showcase farmers as energetic, hardworking and multi-skilled people, in an action packed demonstration.
- Engage, educate and entertain rural youth, as well as the general public, from both metropolitan and rural backgrounds.
- Create a competition with integrity. A competition for real farmers with a strong and established reputation.
- Promote further youth involvement in shows and show societies.
- Foster the growth of the relationship between show societies, Queensland Chamber of Agricultural Societies and Next Generation.



Entry & Indemnity/Waiver

QLD Agricultural Society:

Date of Event:/...../.....

Team Name:

Nominating or Sponsoring Group/Business:

(Not compulsory however may assist the announcer with promoting your sponsor or community group)

In signing below I acknowledge that:

- I have read and agree to the Waiver, Release and Acknowledgement Form over page
- I have read the Rules & Regulations of the Young Farmer Challenge Competition and I acknowledge, understand and agree to these rules
- I agree to the use of any photographs or video footage of this competition for publications, displays or paid advertising in connection to the organising show and/or QCAS Next Generation.
- I fully understand its terms and that I have given up substantial rights by signing it.
- I have signed the documents freely and voluntarily without any inducement made to me and intend my signature to be a complete and unconditional release of all liability to the greatest extent allowed by law.

Team Member's Details:

1: Name..... Signature:.....
(Team Captain)

Phone:.....

2: Name..... Signature:.....

Phone:.....

3: Name..... Signature:.....

Phone:.....

4: Name..... Signature:.....



Phone:.....

Farmer Challenge Participant — Waiver, Release and Acknowledgement Form

In this Waiver, Release and Acknowledgement Form “the Society” means and includes all affiliated entities; servants or agents of the Society, all employees of the Society, all members of the Society and all volunteers of the Society and/or all affiliated entities.

By participating in the Event:

- I acknowledge that it is a condition of participating in the Event that I do so at my own risk. I accept all risks and release the Society from all claims, demands and proceedings arising out of or connected with my participation in the Event and indemnify them against all liability for any injury, loss or damage arising out of or connected with my participation in the Event. This release continues forever and binds all of my heirs, successors, executors, personal representatives and assigns.
- I acknowledge that it is a condition of participating in the Event that the Society and any person or body directly or indirectly associated with the Event are absolved from all liability arising for injury or damage to myself or my property howsoever caused arising out of my participation in the Event whatsoever whether due to any negligent act, breach of duty, default and/or omission on the part of the Society and any person or body directly or indirectly associated with the Event, or otherwise.
- I acknowledge that participating in the Event may involve a risk of serious injury or even death. I accept all risks necessarily flowing from participating in the Event.
- I acknowledge that the Society relies on the information provided by me and state that all such information is accurate and complete.
- I warrant that I am physically fit to participate in the Event and that I have not been advised otherwise by a qualified medical practitioner. I acknowledge that I must disclose any pre-existing medical or other condition that may affect the risk that either myself, or any other person will suffer injury, loss or damage.
- I consent to receiving any medical treatment including ambulance transportation that the Society and any person or body directly associated with the Event think desirable as required during the event.
- I acknowledge that it is a condition of participating in the Event that I follow the instructions of the Society and any person or body directly or indirectly associated with the Event at all times. I indemnify and keep indemnified the Society and any person or body directly or indirectly associated with the Event from all claims, demands and proceedings arising out of or connected with a failure by me to comply



with rules and/or directions given to me by the Society and any person or body directly or indirectly associated with the Event.

Rules & Regulations

Rules:

1. Teams of four (4) persons consisting male and/or female competitors.
2. Participants must:
 - a. Be a minimum of 18 years of age to compete at sub-chamber finals;
 - b. Wear covered footwear and appropriate clothing for outdoor and farm related activities; and
 - c. Remain in designated areas during and on completion of the challenge until advised otherwise by Judge or Steward.
3. Challenges can be chosen from the approved list as outlined in the Young Farmer Challenge Options.
4. All challenges must be completed in full by all four (4) team members to be considered for a placing.
5. The competition in its entirety is to take no longer than 20 minutes of competition.
6. Judges decision is final.

Regulations:

7. No competitor is to compete after the consumption of alcohol or under the influence of drugs.
8. Participants must:
 - a. At all times listen, respect and agree to follow and adhere to the verbal and written instructions as outlined by the competition organisers, Stewards and Judges.
 - b. Act respectfully and responsibly towards the Stewards, Judges, Team Members and the fellow participants.
9. The organisers of the Young Farmer Challenge have the right to refuse any team or team member's participation in the competition.
10. A time penalty of 15 seconds will apply to any challenge that is not completed to a satisfactory level as per the steward and judge's discretion. This will be added to the team's overall time, refer to scoresheet for further information.
11. Any



deliberate misuse and consequent damage to equipment will result in the immediate disqualification of the member's team.

- a. Proposed additions to the Young Farmer Challenge Options can be forwarded to QCAS Next Generation at ngadmin@queenslandshows.com.au for consideration.

Under 18's Declaration Form

Local Show Level Use Only

DECLARATION – UNDER 18 YEARS OF AGE

If a competitor is under the age of 18 years on the Event Day a parent or guardian must sign this declaration.

I certify that I am the parent/guardian of _____ who will be _____ years of age on the day of the Farmers Challenge and has trained for and has my consent to participate in the Event. I testify that I have read the above and acknowledge acceptance of the stated conditions on behalf of the minor specified above. In consideration of the facilities provided to us, I myself, my executors, administrators and assigns and for the child/children/under age person/s (if applicable) absolutely release and discharge the Agricultural Society and any person directly or indirectly associated with the event from all claims, demands and proceedings arising out of or connected with participation in the Farmers Challenge that I or the child/children/under age person/s may suffer or sustain

Signature of parent/guardian: _____

Date: _____

Print name of parent/guardian in full:



Young Farmer Challenge Scoresheet

Insert the desired challenge in each column below – tick off each challenge as they are satisfactory completed.
All Challenges not completed to a satisfactory level will occur a 15 Second Penalty.

Team									Challenge Time	Penalty Time (add to Challenge Time)	Final Time & Placing



Subchamber:			Winning Team Proceeding to Sub-chamber Final: Name:..... Winning Time:.....							

Young Farmer Challenge Options

Challenge	Description	Required Materials (per team)
Roll Up Swag	One or all four team members start off "asleep" in swag. A bell rings to start the competition, and each team member has to get up, put their shoes on and roll up their swag. Team members are then to run with the swag to the next checkpoint (Swags need to be rolled tight).	<input type="checkbox"/> 1 x Swag per person or team
Collect Eggs	One person runs to the eggs that are positioned on the haystack. The runner then places 6 eggs in their basket, then run to an egg carton positioned at the starting line. There must be six eggs before the team continues. If one is broken, then the team will need to collect another.	<ul style="list-style-type: none"> • 12 x eggs per team • 1 x basket per team • 1 x table • 1 x ½ dozen egg carton
Pack Fruit	Two team members run to a stage where there will be a pile of fruit and a packing box. Two team members catching and packing the fruit into the box. If any fruit is broken, it must be replaced by another piece.	<ul style="list-style-type: none"> • Fruit (assorted) • 1 x fruit box



<p>Build Wire Fence</p>	<p>Set Up: 3 star pickets must be hammered into the ground measuring no more than 4 meter from first picket to last.</p> <p>Team members will run and collect the materials to set up a three-strand fence. The fence must have three strands and should measure approximately four (4) meters long. The wire does not need to be pulled tight, but must not become undone.</p>	<ul style="list-style-type: none"> • 3 x 4m of wire • 3 x star pickets (anchored in the ground)
<p>Stacking Hay</p>	<p>Team members race to hay bales and carry six (6) bales to the designated stacking area. The team then stacks the six (6) bales into a pyramid shape (layered 3, 2, 1). The hay pyramid must stand alone. If a hay bale breaks, then it must be replaced with another.</p>	<ul style="list-style-type: none"> • 6 x hay bales • Marked area for stacking
<p>Join Pipe Fittings</p>	<p>Teams will join four pieces of poly pipe together using four joiners. This does not need to be a straight line of pipe, and could be a prearranged shape.</p>	<ul style="list-style-type: none"> • 4 x lengths of poly pipe • 4 x poly pipe joiners • Diagram of required shape to be built



Challenge	Description	Required Materials (per team)
Rolling Hay / Wool Bale	The team pushes either a bale of wool or hay 25 meters to a finish line. The bale of wool / hay must pass completely over the finish line.	<input type="checkbox"/> 1 x wool/hay bale <input type="checkbox"/> Start and finish line
Extinguish Fire	<p>Team members are to put out a pre-lit (small) fire. The fire may be extinguished by a hose, with buckets of water or a fire extinguisher.</p> <p>Fire Services should be on stand-by to control blazes.</p>	<ul style="list-style-type: none"> • 1 x small fire Optional <ul style="list-style-type: none"> • 4 x buckets • 1 x large water tank OR. <ul style="list-style-type: none"> • 1 x fire hose/fire extinguisher
Set Up Portable Electric Fence Yard	<p>Teams are required to build a one (1) meter square electrical fence yard. The team will first put protective gloves on then hammer four (4) star pickets into the marked spots. Then teams are to install four (4) electrical insulators on to the electric fence wire. Teams are then required to fix the insulators (holding the wire) onto the star pickets using the pliers, creating a yard.</p> <p>Note that the electric fence MUST NOT be connected to power for this challenge – it is for show purposes only.</p>	<ul style="list-style-type: none"> • 4 x star pickets • 1 x post driver • Electrical wire • 4 x electrical insulators (with short lengths of wire attached) • Marking paint • 4 x workers gloves • 4 x pliers
Transfer Water	Teams should be in a line from a water trough to empty buckets. Teams are then to bail the water from the trough to the empty bucket using a jug, and passing the jug down to each team member before dumping into the empty bucket.	<ul style="list-style-type: none"> • 1 x water trough • 1 x bucket • 1 x jug



Shaving a Balloon	Teams are to apply shaving cream to an inflated balloon, then shave the cream from the balloon, without popping the balloon.	<ul style="list-style-type: none"> • Inflated balloons • 1x can shaving cream • 1x disposable razor
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Challenge	Description	Required Materials (per team)
Lead a Sheep/Alpaca/Llama	<p>Teams are to catch the animal in a yard and fit a halter. Teams are then to lead the animal around a course. Only one member of the team is to lead the animal, with other team members to walk behind the animal. The animal is then to be returned to the pen and halter removed. Once animal is back in pen, the halter needs to be removed.</p> <p>Absolutely NO HARM or dragging of animals will be tolerated. First warning is a penalty and second warning is full disqualification.</p>	<ul style="list-style-type: none"> • 1 x sheep / alpaca / llama • 1 x harness • Obstacle course • Holding pen
Driving Quad Bike to Move Hay Bales	<p>Using a quad bike, team members are to load one (1) hay bale at a time onto the bike. The team is then to drive the quad bike and bale of hay to another area (50-100m away). Hay bales are to be offloaded and stacked (one at a time).</p> <p>Team members are not designated a specific spot in this challenge and can choose to stand where they feel most appropriate and safe.</p>	<ul style="list-style-type: none"> • 4 x hay bales • 1 x quad bike
Driving Quad Bikes through Obstacle Course	One member is to navigate a quad bike through an obstacle course. Other team members can provide guidance/instructions. A time delay of two (2) seconds applies if any obstacles are hit.	<ul style="list-style-type: none"> • 1 x quad bike • 1 x obstacle course (using cones or similar)



Applying a Splint to a Team Members Leg	A team member is to feign an injured leg. Other team members are to fit a splint, and move the injured team member a short distance.	<ul style="list-style-type: none"> • 1 x bandage per team • 1 x splint per team
Stack Fire Wood	Teams are to move wooden logs from one stack a short distance (10-25m), and restack the wood.	<input type="checkbox"/> Pile of wood
Splitting Fire Wood	Team members are to takes turns splitting wood. Four (4) pieces of wood are to be cut by each team.	<ul style="list-style-type: none"> • Pile of wood • 1x axe
Hydraulic Hose Puzzles	Puzzles are made using Hydraulic hoses for all members to work as a team to put together or take apart.	<input type="checkbox"/> Hoses for each team

Challenge	Description	Required Materials (per team)
Two People Sack Race	Two members of each team are to positioned 1025m away from each other. In pairs, teams must race and change pairs before racing back to the original position.	<input type="checkbox"/> 2 x large sack/bag
Build a tent	Teams are to hammer four (4) star pickets into the ground using a post driver. Teams are then to place a tarp on the star pickets, and secure the tarp using tent pegs and twine. Tents are to be freestanding and secured against the tent pegs.	<ul style="list-style-type: none"> • 1 x 3.5m² tarp • 4 x star pickets • 4 x tent pegs • 20 x 500mm lengths of baling twine • 1 x hammer • 1x post driver



Egg in a box	<p>Set Up: Cut a 150 mm hole in each box and half fill with wood shavings. Place four (4) egg in separate plastic container (with lid on) under the wood shavings.</p> <p>Objective: With AI glove on, each team member must open the plastic container containing inside the box retrieving the egg, and show the unbroken egg to the judges. Then moving aside for the next team member to repeat the process.</p> <p>If an egg is broken on inspection by the Judges/Stewards a five (5) second penalty will be incurred.</p>	<ul style="list-style-type: none"> • 1 x 600mm² wooden box • 4 x AI glove • 4 x plastic containers • Wood shavings • 4 x egg
Tarp Relay	Tarps are to be laid out, and lubricated using detergent and water. Teams are then to complete a relay by sliding on the tarp, passing a baton at each end.	<ul style="list-style-type: none"> • 1x Tarp • Detergent / Water • 1x Baton
Maths Problem	Participants use the materials to calculate how many acres are in 20 hectares.	<ul style="list-style-type: none"> • 1 x Manila folder • 1 x Piece of blank paper • 1 x Pen
Challenge	Description	Required Materials (per team)
Gestation Period of Animals	Teams must match the animal with the correct gestation period.	<ul style="list-style-type: none"> • Set of cards with the following animal names; cow, sheep, horse, chicken and dog • Set of cards with the following gestation periods; 274 days, 152 days, 340 days, 21 days and 63 days.



<p>Ration Pack/Dehydrated Meal</p>	<p>At the start of the challenge a team must prepare a dehydrated meal.</p> <p>After completing all other stages of the challenge the team must return to their prepared ration pack/dehydrated meal and eat it.</p>	<ul style="list-style-type: none">• 1 x Dehydrated meal• Cooking equipment (as required)
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